Kareem Dimitrious Collie

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As a Design Director I bring two decades of experience in visual and experience design, branding, creative strategy, and design education.

I am skilled at Adobe's creative tools, digital illustration, typography, design and systems thinking, creative management and leadership, and am adept at coaching, textual analysis, story-finding and storytelling.

Intellectually, I am interested in the ideas driving the narratives expressed through design and the way they shape how we think, how we see ourselves, and ultimately how we engage each other.

I aspire to design things and experiences that change and expand minds, move folks to action, or simply help people and communities get a sense of where and how they are moving.

Design & Strategy

DIRECTOR OF DESIGN AND CREATIVITY | The Hive @ the Claremont Colleges / 2017—PRESENT

Leadership in the design and development of a center for transdisciplinary education, design and creativity; integrating design principles and methods into the liberal arts

Development of programming and the facilitation of classes and workshops with a focus on experimental learning and cross-disciplinary collaboration across a consortium of five colleges (host to 8500 students and three of the top ten U.S. liberal arts schools of 2019).

Rebranding and oversight of all internal and external brand experiences along with communications across print, online, and social media

Initiation and fostering of partnerships with social impact-oriented organizations, giving students real world design challenges, while moving them through the methods and techniques of human-centered design

Design, management, and leadership of makerspaces and the growth and stewardship of maker community

FELLOW | the d.school @ Stanford University / 2016—PRESENT

Outlined new teaching methods and curriculum in design thinking that helped reimagine and evolve the underlining language used in communicating design thinking principles through the d.school's curriculum and programming

Researched and developed cross-disciplinary methods of framing design principles which led to the implementation of innovative workshops and toolkits, with corporate partnerships—SYPartners and Yerba Buena Center for the arts

Facilitated/Coached workshops for students and professionals in design thinking, systems and experience design—Executive Education Bootcamp, Designing Social Systems, Design + Argument, The Curiosity Advantage and the New California Arts Fund

ART DIRECTOR OF LIVE-ACTION SERIES AND MOVIES | Nickelodeon / 2011—2013

Led a team of 6-8 in-house designers, along with external designers and design studios towards the design and implementation of brand identities for over 25 Nickelodeon live-action television series and movies

Drove the look and feel of live-action programming for all Nickelodeon consumer and business touch points—advertising, online-media, consumer products and on-air (TV)

Consulted on and led creative strategy for all live action properties

Directed and managed the photo shoots for liveaction property launches Managed the distribution of all live action assets across Nickelodeon's media team

Reorganized live action's design team and creative process, resulting in a more effective design process, enhanced design quality and greater team engagement with our partners

Managed hiring of in-house visual design team, as well as outsourced brand identity development to design studios, agencies, and freelance creative talent.

Education

NEW YORK UNIVERSITY / 2016

New York, New York Gallatin the School of Individualized Study

M.A. in Culture and Communication with Honors

.Graduate Student Organization Artistic Chair .Dean's Admissions & Recruitment Committee .Gallatin Special Service Award

PRATT INSTITUTE / 2001

Brooklyn, New York Major: Graphic Design

B.F.A. in Communication Design with Honors

Outstanding Merit In Communication Design, 2001 Pratt Circle Award

Skills

- . Design Direction
- . Visual Design & illustration
- . Branding and Identity Design
- . Leadership, Management and Coaching
- . Information Design
- . Design & Systems Thinking
- . Story-finding and Storytelling
- . Creative Strategy
- . Content and Textual Analysis
- . Curriculum Design and Academic leadership

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Design & Strategy Cont'd

PARTNER & CREATIVE DIRECTOR | Dimitrious II / 2006—2012

Cofounded Dimitrious II in 2006, to provide branding services for corporate and cultural organizations, with marketing touch points in print, interactive and product

Led the design and direction of our internal and external creative resources, across diverse creative disciplines

Sought and won contracts with commercial clients— HBO, NFL, and A&E, as well as cultural institutions— Israel Ministry of Tourism, The Leadership Program, and Weeksville Heritage Center

Enhanced visibility of our clients in the market, resulting in increased consumer engagement—our Client Green Depot won an award for our eco-friendly labeling system. We helped Weeksville Heritage Center, exponentially increase the audience for their "Oasis" summer programming

Collaborated with clients like Whole Foods, Room & Board, Grand Central Station, and the New Museum in strategic partnerships to create unique advertising and event opportunities

DESIGN DIRECTOR | Studio Red @ Rockwell Group / 2004-2006

Led and worked within flat self-managed teams of cross-disciplinary designers—Visual Designers, Architects, Industrial Designers, and Brand Strategists

Designed and managed brand and product development, marketing campaigns and events in collaboration with PR and advertising agencies across diverse markets both domestic and international

Design strategy, on the ground research and consulting for Coca-Cola's domestic and international markets (Canada, Coca-Cola Africa, Japan, and China)

Won the Best Outdoor Consumer Event/Exhibition in Event Design Magazine for 2006 for the Mercedes M-class Road Rally Tour

Notable clients: Coca-Cola, McDonald's, Mercedes, Lexus, Starwood Hotels

ART DIRECTOR | USA Network / 2002—2004

Developed and delivered concepts and designs showcasing USA Network and its programming

Reinforced USA Network's unique voice in a wide range of media (print, out-of-home, web development, package design, business-to-business marketing, and event design)

Managed a team of in-house designers as well as print production vendors

Spearheaded internal identity redesign and marketing efforts resulting in an increased presence with affiliates and advertisers

DESIGNER | Radical Media / 2001

Developed brand assets and web designs in the New Media Department

Notable clients: Nike, Johnson & Johnson and The Rockwell Group

JR. ART DIRECTOR | Deustch Inc. / 2000

Designed, concepted and developed copy for advertising campaigns, as well as brand development and design for Deutsch's direct marketing group

Notable clients: GNC, Monster.com, Pfizer, and Grand Marnier

Awards

Design Incubator, Educators Communication Design Awards 2017 Gallatin Special Service Award 2016

NYU's Global Research Initiative (Shanghai, China), 2015

Gallatin-Newington-Cropsey Foundation "In-Residence", 2014

Gallatin Dean's Scholarship, 2014

Event Design Magazine, Best Outdoor Consumer Exhibit Environment, 2006 Gold Broadcast Design Award, Special Events Promo, 2004

Gold Broadcast Design Award, Topical Promo Campaign, 2004

Gold Broadcast Design Award, Out-of-Home Campaign, 2003

Silver Broadcast Design Award, *Bound Piece*, 2003

Speaking

Speaker

Y24 Conference, AIGA San Deigo, 2019

Speaker

AIGA Cal Poly Pomana Student Chapter, 2019

Panelist

San Francisco Design Week, SYPartners, 2018

Speaker

Identity Intersections, Office of Inclusivity and Diversity, Harvey Mudd, 2018

Interview

Leadership, Prattfolio, Spring 2018

Panelist

Re–Imagining the University Through the Arts Series, Claremont Graduate University, 2018

Panelist

San Francisco Design Week, SYPartners, 2017

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Teaching

CLINICAL PROFESSOR OF VISUAL COMMUNICATION | Harvey Mudd / 2017-Present

I teach a cross section of students from across the Claremont College Consortium, five liberal arts colleges which host a variety of disciplines and majors. I teach the following courses each year:

Critical Design Studio: A Visual Communication Design course with a focuses on cross disciplinary theories and critical thinking. The course also introduces students to the fundamental ideas and tools in visual design and design research.

Human-Centered Design: In this course students learn transdisciplinary design methodologies— user research, synthesis, idea generation, and prototyping. The class works corroboratively to solve real world design problems in partnership with outside organizations. Students leave with the tools to bring a practice of design into any discipline.

LECTURER AT THE D.SCHOOL | Stanford University / 2016—2017

As a fellow I worked within a team of three teaching fellows to design the curriculum for Design Thinking Studio, an introductory course in design thinking, which we taught during the 2nd quarter of the 2016-2017 academic year.

In the course we move students through a design process of qualitative research, analysis, ideation, and prototyping. We worked collaborative to solve real world design problems in partnership with outside organizations. bringing real world design challenges to a class of 26 graduate students from across the university.

Some of our outside partnerships—Yerba Buena Center for the Arts, Allbirds Footwear, and San Francisco Dept of Education—several student solutions are now being implemented by Yerba Buena.

ADJUNCT PROFESSOR OF GRAPHIC DESIGN | Pratt Institute / 2006—2013

Over two semesters I introduced the fundamentals of the graphic design practice to third year Communication Design students.

Graphic Design I: Students were challenged with design problems through which they acquired foundational design and thinking tools (research, ideation, form & structure, storytelling, and communication) needed to produce professional design results.

Graphic Design II: Introduced students to real world communication design problems, fostering their unique creative potential, while helping them build a professional quality portfolio.

Leadership

Steering Committee

AIGA's National Design Educators Community, 2019-Present

Steering Committee Chair

Rick & Susan Sontag Center for Collaborative Creativity, 2019-Present

Judge

2019 American Advertising Awards, 2020

Judge

Core 77 Design Awards, "Design Education Initiative", 2018

Exhibitions + Publications

Exhibition

"Campus Mail Art: The Claremont Colleges" Art Studio Hall, Pomona College, 2019

Publication

"Portraits of Obama: Media, Fidelity and the 44th President" Dialectic, the Journal of the AIGA Design Educators Community, 2018

Exhibition

"Portraits of Obama" Jerry H. Labowitz Theatre at NYU, 2014

Exhibition,

"Undefined by Design" Lorimoto Gallery in Brooklyn, NY, 2014

Contributor

"Guide to Graphic Design" by Scott Santoro, 2013

Exhibition

Various works, The Puck "Art & Design" Show, 2000